

Jérémie ROZAS



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- Paris, France
- [Jérémie Rozas](#)
- [Portfolio](#)

SKILLS

Recording

- Protools, Reaper, Zoom, Sound Devices, Tascam, Nagra

Sound Design

- Reaper, Ableton, VCV Rack

Composition

- Reaper, Ableton

Mixing

- Protools, Reaper

Audio Integration

- Wwise, Fmod, Unreal, Unity

Editing

- Reaper, Protools

Programming

- UE Blueprint, C#, Lua

Version Control

- Github, Perforce

Language

- English: Level B2
- French: Level C2

INTEREST

Music

- Guitar for 8 years
- Gospel Choir for 3 years

Sound Designer

As a Sound Designer, I use my passion for audio to create captivating sound experiences. With a strong background in sound design and diverse experience in projects ranging from music to audio design, I specialize in manipulating sounds to evoke emotions, tell stories, and immerse audiences in worlds of unique sounds. My expertise ranges from capturing and editing audio to designing original soundtracks, ensuring that each project benefits from a distinctive and immersive sonic dimension.

WORK EXPERIENCES

August to September 2023 - **Assistant Sound Designer**
Studio KGB - The movie Wrong Number, Paris, France

- Designed sounds and assisted the editing

January to April 2023 - **Sound Designer**

Seves - The movie Le Detour by Ivan Leric, Paris, France

- Edited, Designed and mixing the overall sound

April to September 2023 - **Composer**

ECV Animation - The Movie Hope, Paris, France

- Composed original music

November to December 2019 - **Sound Editor & Sound Operator**

Lost River Prod - L'expérience, le jeunesse et la mort, Paris, France

- Edited music, recorded, designed and mixed sounds

PROJECTS

September 2022 to August 2023 - **Sound Designer, Paleo Clash**

- Composed original music, created sounds and integrated in Unreal Engine using Wwise
- Final Project Assignment

September 2021 to August 2022 - **Sound Designer, Persephone**

- Edited orchestral music from a catalogue, designed sounds and mixed in stereo and 5.1

January to March 2021 - **Sound Designer, Bubbly Dream**

- Designed and implemented sounds in Unity using Fmod

EDUCATION

2020/2023 - **Bachelor's Degree in Music & Sound Design**
ISART Digital Paris, Paris, France

- Compose music, sound design and sound integration

2015/2018 - **Diploma Advanced Technician in Audiovisual**
ESIC, Paris, France

- **Option Sound**
- Sound editing, recording in studio and exterior, mixing